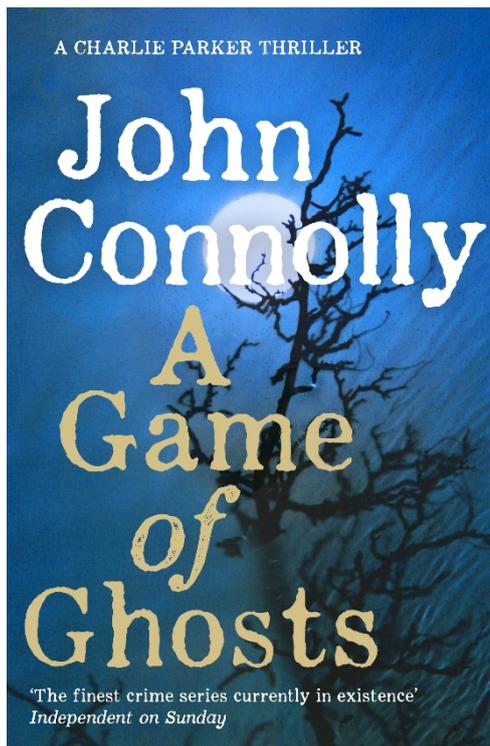


A Game of Ghosts

John Connolly

Published by Hachette Australia, April 2017, Trade RRP \$32.99, Ebook RRP \$16.99

It is deep winter. The darkness is unending.



The private detective named Jaycob Eklund has vanished, and Charlie Parker is dispatched to track him down. Parker's employer, Edgar Ross, an agent of the Federal Bureau of Investigation, has his own reasons for wanting Eklund found.

Eklund is no ordinary investigator. He is obsessively tracking a series of homicides and disappearances, each linked to reports of hauntings. Now Parker will be drawn into Eklund's world, a realm in which the monstrous Mother rules a crumbling criminal empire, in which men strike bargains with angels, and in which the innocent and guilty alike are pawns in a game of ghosts . . .

John Connolly is author of the Charlie Parker mysteries, *The Book of Lost Things*, the Samuel Johnson novels for young adults and, with his partner, Jennifer Ridyard, the co-author of the *Chronicles of the Invaders*. John Connolly's debut - *EVERY DEAD THING* - introduced the character of Private Investigator Charlie Parker, and swiftly launched him right into the front rank of thriller writers. All his subsequent novels have been Sunday Times bestsellers.

In 2007 he was awarded the Irish Post Award for Literature. He was the first non-American writer to win the US Shamus award and the first Irish writer to win an Edgar award. *BOOKS TO DIE FOR*, which he edited with Declan Burke, was the winner of the 2013 Anthony, Agatha and Macavity awards for Best Non-Fiction.

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